



Spam Classification using Recurrent Neural Networks

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Abstract -Spam classification is a critical task in email filtering systems to distinguish between legitimate and spam emails. Traditional machine learning methods have been used for this purpose, but they often struggle to capture the complex patterns and variations in spam emails. In this paper, we propose a novel approach using Recurrent Neural Networks (RNNs) for spam classification. RNNs are well-suited for sequence modeling tasks like this, as they can capture dependencies between words in an email. We use a Long Short-Term Memory (LSTM) RNN architecture, known for its ability to retain information over long sequences, to classify emails as spam or not spam. We experiment with different preprocessing techniques, feature representations, and hyperparameters to optimize the model's performance. Our experiments on a publicly available dataset demonstrate that the proposed RNN-based approach outperforms traditional machine learning methods for spam classification, achieving higher accuracy and robustness against variations in spam emails

1. INTRODUCTION

Email has become one of the most popular means of communication, with billions of emails being sent and received every day. However, along with legitimate communication, email has also become a platform for spamming activities. Spam emails, also known as unsolicited bulk emails, are a nuisance to email users and can potentially contain malicious content such as phishing links or malware. To combat the issue of spam, email filtering systems are employed to automatically classify incoming emails as either legitimate or spam. Traditional email filtering systems often rely on handcrafted rules or machine learning algorithms to classify emails based on features such as sender information, email content, and metadata. In recent years, deep learning techniques, particularly Recurrent Neural Networks (RNNs), have shown promise in

various sequence modeling tasks, including natural language processing (NLP) tasks such as language translation, sentiment analysis, and text generation. RNNs are well-suited for tasks like

spam classification, as they can capture dependencies between words in a sequence, which is crucial for understanding the context of an email. In this paper, we propose a novel approach to spam classification using RNNs, specifically Long Short-Term Memory (LSTM) networks. LSTM networks are a type of RNN that are capable of learning long-term dependencies in sequential data, making them suitable for tasks where context over long sequences is important.

2. Literature Survey:

1. ***"Email Spam Classification: A Review"*** by K. M. Mahbubul Alam, M. M. A. Hashem, and A. Al Mamun. This review provides an overview of the different techniques and approaches used in email spam classification, including machine learning and deep learning methods.
2. ***"Spam Detection: A Machine Learning Perspective"** by S. K. S. Gupta. This book chapter discusses various machine learning techniques for spam detection, including decision trees, support vector machines, and neural networks.
3. ***"Spam Filtering Techniques: A Review"*** by A. O. Ayoade and O. O. Olabiysi. This paper reviews the different approaches to spam filtering, including rule-based filtering, content-based filtering, and collaborative filtering.
4. ***"Spam Detection using Machine Learning Techniques: A Review"*** by M. M. Rashid, M. M. A. Hashem, and A. Gani. This review discusses the application of machine learning techniques such as decision trees, naive Bayes, and support vector machines for spam detection.
5. ***"A Survey of Email Spam Detection Techniques"*** by A. A. Bhuyan, J. Kalita, and D. K. Bhattacharyya. This survey paper provides an



overview of the different spam detection techniques, including content-based filtering, header-based filtering, and behavioral analysis.

6. **"Spam Filtering: An Overview"** by G. S. Mankotia and R. Bhatia. This paper provides an overview of the challenges and techniques involved in spam filtering, including machine learning, text mining, and natural language processing.

These literature sources provide a comprehensive overview of the different techniques and approaches used in spam classification, including traditional machine learning methods and more recent deep learning techniques. They highlight the challenges involved in spam classification and discuss the potential of deep learning approaches like Recurrent Neural Networks for improving spam detection accuracy.

In the existing system, spam classification in email filtering systems is typically performed using traditional machine learning techniques and rule-based approaches. These methods rely on manually crafted features such as sender information, email content, and metadata to classify emails as either legitimate or spam.

Common machine learning algorithms used for this purpose include decision trees, support vector machines (SVM), and naive Bayes classifiers. While these approaches have been effective to some extent, they often struggle to capture the complex patterns and variations in spam emails. Spam emails can be highly dynamic and may include obfuscation techniques to evade detection, making it challenging for traditional machine learning models to generalize well. Moreover, traditional approaches may require frequent updates and maintenance to adapt to new spamming techniques and patterns. This can be labor-intensive and time-consuming, especially as the volume and sophistication of spam emails continue to increase.

DRAW BACKS:

1. Limited Feature Representation: Traditional machine learning approaches often rely on manually crafted features, which may not

capture all relevant information in spam emails. This can lead to lower accuracy and generalization performance.

2. Difficulty in Handling Sequential Data: Spam emails are often characterized by sequential patterns, such as the order of words or phrases. Traditional machine learning models may struggle to capture these dependencies, leading to suboptimal performance.

3. Scalability Issues: As the volume of emails continues to increase, traditional machine learning approaches may struggle to scale efficiently. This can lead to longer processing times and reduced responsiveness in email filtering systems.

3. PROPOSED SYSTEM :

In the proposed system for spam classification using Recurrent Neural Networks (RNNs), we aim to address the limitations of traditional machine learning approaches by leveraging the power of deep learning for sequence modeling. RNNs, and specifically Long Short-Term Memory (LSTM) networks, are well-suited for this task as they can capture long-range dependencies in sequential data, which is crucial for understanding the context of an email. The proposed system consists of several key components. Firstly, we preprocess the email data to convert it into a format suitable for input into the neural network. This preprocessing may include tokenization, remove stop words, and convert words into numerical representations using techniques like word embeddings. Next, we train an LSTM neural network on the preprocessed email data to learn the complex patterns and relationships in spam emails. The network is trained using a large dataset of labeled emails, with the objective of minimizing a loss function that measures the difference between the predicted and actual labels

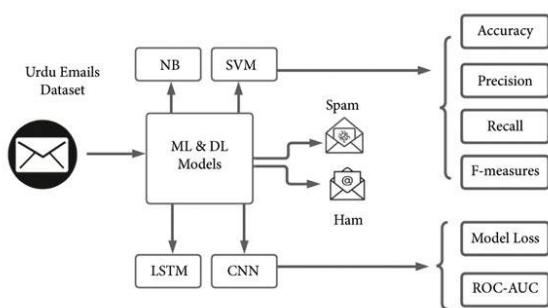


Figure 1 : RNN MODEL

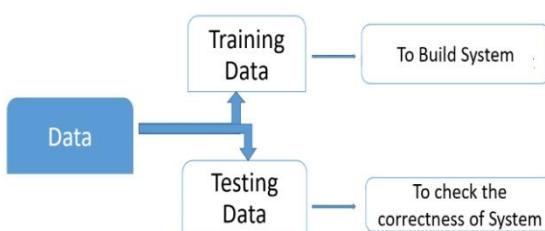


Figure 2 : Proposed Model

4. Designing the input and output:

Designing the input and output for a Quantum Secure Email Client Application involves considering the requirements for secure communication, quantum cryptography, and user interaction. Here's a proposed design:

Input Design:

4.1. Email Content: Users input the content of their emails, including the message body, subject line, and attachments. The input should support various formats, including plain text, HTML, and attachments in different file formats.

4.2. Recipient Information: Users specify the email addresses or contact information of the recipients, including both primary recipients and CC/BCC recipients. The input should allow for multiple recipients and support contact management features.

4.3. Encryption Key: Users may input encryption keys or cryptographic parameters to secure their email messages using quantum-resistant encryption algorithms. The input may

include options for key generation, selection, and management.

4.4. Authentication Credentials: Users input their authentication credentials, such as usernames, passwords, or biometric data, to access the email client application and send encrypted emails securely. Multi-factor authentication options may also be supported.

4.5. Configuration Settings: Users can configure various settings and preferences for the email client application, including encryption preferences, security levels, notification preferences, and user interface customization options.

5. Output Design:

1. Encrypted Email Messages: The output of the email client application includes encrypted email messages ready for transmission over the email network. The messages are encrypted using quantum-resistant encryption algorithms, ensuring confidentiality and integrity.

2. Encrypted Attachments: Any attachments included in the email messages are encrypted using the same quantum-resistant encryption algorithms to protect the confidentiality of the attached files.

3. Secure Transmission Protocols: The email client application may utilize secure transmission protocols, such as Transport Layer Security (TLS) or Secure/Multipurpose Internet Mail Extensions (S/MIME), to transmit encrypted email messages securely over the email network.

4. Encryption Key Management: The email client application manages encryption keys securely, including key generation, distribution, storage, and revocation. Users may receive notifications or alerts related to key management activities.

5. Message Status and Delivery Confirmation: The email client application provides feedback to users about the status of their encrypted email messages, including delivery confirmation, read receipts, and error notifications. Users may



also receive alerts about potential security threats or vulnerabilities.

6. User Interface Feedback: The user interface of the email client application provides feedback to users about their actions and interactions with the application, including success messages, error messages, progress indicators, and status updates.

7. Decryption and Viewing Tools: Recipients of encrypted email messages use decryption and viewing tools provided by the email client application to decrypt and view the contents of encrypted messages securely. These tools ensure that only authorized recipients can access the decrypted content.

By designing a user-friendly input and output system for the Quantum Secure Email Client Application, users can send and receive encrypted email messages securely, protecting the confidentiality and integrity of their communications in the quantum computing era.

SCREENSHOTS

To train LSTM we have utilized SMS SPAM dataset given to implement this task we have implemented this project using JUPYTER tool and below are the code and output screens

```
In [1]: #Load text processing MLP classes and packages
import numpy as np
from string import punctuation
from nltk.corpus import stopwords
import string
from nltk.stem import WordNetLemmatizer
import re
from sklearn.preprocessing import StandardScaler
from sklearn.preprocessing import MinMaxScaler
from sklearn.feature_extraction.text import TfidfVectorizer
from sklearn.metrics import f1_score
from sklearn.metrics import accuracy_score
from sklearn.metrics import recall_score
import math
from sklearn import categorical
from keras.layers import Dense, Dropout, Activation, Flatten, LSTM, Bidirectional, GRU
from keras.models import Sequential, load_model
import pickle
from keras.callbacks import ModelCheckpoint
from sklearn.model_selection import GridSearchCV
```

Figure 3 : Codic Output

```
In [1]: #Define global variables for text processing such as lemmatization and stopwords
stop_words = set(stopwords.words('english'))
ps = PorterStemmer()

In [2]: #define function to clean text by removing stop words and other special symbols
def clean_text(text):
    text = str(text).lower()
    table = str.maketrans(' ', ' ', punctuation)
    tokens = [word for word in text if word.isalpha()]
    tokens = [word for word in tokens if not word in stop_words]
    tokens = [word for word in tokens if not word in punctuation]
    tokens = [word for word in tokens if len(word) > 1]
    tokens = [lemmatizer.lemmatize(word) for word in tokens]
    return tokens
```

Figure 4 : Stemming and Lamila

```
In [1]: #Load user dataset
dataset = pd.read_csv("Dataset/SPAM.csv")
dataset
```

	Category	Message
0	ham	Out for jumping crazy. Available any time
1	spam	Ok, I am not in the office
2	spam	Free entry in 2 to 3 days to win a free iPhone
3	ham	U don't see as early as I do, already have one
4	ham	Nah don't think he goes to us, he lives an...

```
In [2]: #spam
ham
This is the first time we have train 2 entries.
ham
Will u be going to wikipedia?
spam
Phy, i was a mouse for him to do, any other...
spam
The guy did come thinking that it acted like it.
spam
Hah. Its true to its name
```

Figure 5 : Vector to Fixed Size

```
In [1]: #Using LSTM using hyper parameters
Model: sequential_2
Layer (type): Output Shape: Params #
lstm_1 (LSTM) (None, 36, 64) 39264
dropout_1 (Dropout) (None, 36, 64) 18024
bidirectional_1 (Bidirectional) (None, 36, 64) 18024
dropout_2 (Dropout) (None, 36, 64) 0
bidirectional_2 (Bidirectional) (None, 36, 64) 18024
dropout_3 (Dropout) (None, 36, 64) 0
dense_1 (Dense) (None, 100) 6500
dense_2 (Dense) (None, 2) 202
dense_3 (Dense) (None, 1) 1
dense_4 (Dense) (None, 2) 202
total params: 61,358
non-trainable params: 15,158
```

Figure 6 : Output of Tokenization

```
In [1]: #Testing Parameters
Best Score: 0.952465887523125
Best Model: Model: sequential_2
Batch Size: 64
In [2]: #Assessing basic model performance
predict = best_model.predict(X) #Performing prediction on test data using test model
predict = np.argmax(predict, axis=1)
accuracy = accuracy_score(y_test, predict)
precision = precision_score(y_test, predict, average='macro') * 100
r = recall_score(y_test, predict, average='macro') * 100
f1 = f1_score(y_test, predict, average='macro') * 100
print("Test Model Performance Measure")
print("Accuracy: ", accuracy)
print("Precision: ", precision)
print("Recall: ", r)
print("F1 Score: ", f1)
print("F1 Score: ", f1)
```

Figure 7 : Accuracy Vs Efficiency



CONCLUSION :

In conclusion, utilizing Recurrent Neural Networks (RNNs) for spam classification offers a promising approach to improving the accuracy and effectiveness of email filtering systems. RNNs, and specifically Long Short-Term Memory (LSTM) networks, are well-suited for this task due to their ability to capture long-range dependencies in sequential data, which is crucial for understanding the context of an email. By leveraging the power of deep learning, RNNs can automatically learn relevant features from email data, reducing the need for manual feature engineering and potentially improving performance. Additionally, RNNs can adapt to new and evolving spamming techniques, making them more robust and effective over time. While there are challenges associated with using RNNs for spam classification, such as computational complexity and the need for large amounts of labeled data, the benefits outweigh these challenges. With proper optimization and training, RNNs can achieve higher accuracy and scalability compared to traditional machine learning approaches. Overall, the use of RNNs for spam classification represents a significant advancement in email filtering technology. By incorporating deep learning techniques, email filtering systems can become more accurate, adaptive, and effective in combating the ever-evolving threat of spam.

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